

GLOSSARY

Bounce - Goalkeeper releases the ball and catches the rebound.

Charging by the Goalkeeper - While the goalkeeper is playing as a field player and is controlling the ball with his feet he can charge an opponent shoulder to shoulder as specified in the Laws Of The Game.

Charging the Goalkeeper - Safe shoulder charge while holding the ball or obstructing an opponent.

Corner Kick - Method of restarting the game after the ball has crossed the goal line when last touched by a defending player.

Dangerous play against the Goalkeeper -

- (a) Attempting to kick the ball while it is in the goalkeepers hands
- (b) Raising a foot to block the ball as it is kicked by the goalkeeper
- (c) Attempting to powerfully kick the ball as it comes into the goalkeepers possession.

Delaying tactics - Deliberate efforts by the goalkeeper to waste time. Examples of this:

- (a) Laying on the ball too long after a save.
- (b) Holding the ball too long while directing team mates

Goal area - Mistakenly referred to as the "goal box," that 6- by 20-yard area at both ends of the field marks the area where goal kicks originate and marks the closest point an indirect free kick can be taken by the attacking team.

Goal kick - Method of restarting the game after the ball has crossed the goal line when last touched by an attacking player.

Impeding the progress of the goalkeeper - Obstructing the goalkeeper. Some examples are:

- (a) Obstructing the goalkeeper so that the goalkeeper cannot get to the ball to make a save etc.
- (b) The opponent deliberately takes a position to stop the goalkeeper from putting the ball back into play.

Kicked back by team mate - Ball deliberately kicked by a team mate to the goalkeeper. Better term is kicked by a team mate to the goalkeeper. The ball does not have to go "back" towards the goal line. It is the same infringement if played forwards to the goalkeeper.

Obvious goal-scoring opportunity - In the opinion of the referee, when an attacking player is moving toward the opponent's goal with the ball and has no defender, or only one defender, to beat before scoring a goal.

Parry the ball - Push away a ball that could be controlled or was partially controlled

Penalty area - Mistakenly referred to as the "penalty box," that 18- by 44-yard area at both ends of the field marks the area where direct free kick fouls become penalty kicks as well as marks the area where a goalkeeper may handle the ball legally.

